

MATTHEW OTTO
SOUND DESIGNER



Professional Theater Experience 2004-2005:

PROS FROM DOVER (PHILADELPHIA):

Jan. 2005 <i>Hurlyburly</i>	Sound Designer	Directed by Stephen Stout
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WHEELOCK FAMILY THEATER COMPANY (BOSTON):

Feb. 2005 <i>Sound of Music</i>	Sound Designer	Directed by Jane Staab
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HUNTINGTON THEATER COMPANY (BOSTON):

Nov. 2005 <i>Carol Mulroney</i> (World Premier)	Asst. Sound Designer	Design by John Gramada
Sep. 2005 <i>The Real Thing</i>	Asst. Sound Designer	Design by Daniel Baker
Oct. 2004 <i>Sonia Flew</i> (World Premier)	Asst. Sound Designer	Design by Drew Levy

Educational Theatre Experience 2003-2006:

BOSTON UNIVERSITY SCHOOL OF THEATRE ARTS:

Apr. 2006 <i>Arcadia</i>	Sound Designer	Directed by Eve Munson
Feb. 2006 <i>Prelude to a Kiss</i>	Sound Designer	Directed by Sid Friedman
Dec. 2005 <i>The Tempest</i>	Sound Designer	Directed by Lenny Lebowitz
Apr. 2005 <i>Mother's Mary</i> (World Premier)	Sound Designer	Directed by Lisa Antonecchia
Apr. 2005 <i>Once in a Lifetime</i>	Sound Designer	Directed by Dan Winerman
Dec. 2004 <i>Noises Off</i>	Sound Designer	Directed by Sid Friedman
Oct. 2004 <i>A Piece of My Heart</i>	Sound Designer	Directed by Lisa Antonecchia
Apr. 2003 <i>Company</i>	Co-Sound Designer	Directed by Doug Mercer

BOSTON UNIVERSITY OPERA INSTITUTE:

Feb. 2005 <i>Rape of Lucretia</i>	Sound Designer	Directed by Jim Petosa
Feb. 2004 <i>Don Pasquale</i>	Sound Designer	Directed by Sharon Daniels

Live Venue Experience:

BOY SCOUT ASSOCIATION OF AMERICA:

Jul-Aug. 2005 <i>National Jamboree</i>	Sound Designer	Boy Scouts of America
Jul-Aug. 2001 <i>National Jamboree</i>	Sound Crew	Boy Scouts of America

Education:

Boston University, Boston MA
May 2006 BFA in Design with a focus in Sound

Skills and Awards:

Eagle Scout. Knowledgeable in Windows, Apple OS X, Pro Tools, Live, Peak, VectorWorks, Photoshop, FileMaker, DVD Studio Pro 4, and various audio equipment including: LCS, Audiobox, and SFX.